

# Clarifications

(These will be added to Rules of Play at the next update, pending 30-day period)

1. Add a line to Immune on page 51 at end: “**Example Four: A player with Greater Undead Minion and Enlightened Soul would still have their enchantment removed when Banish is cast on them while insubstantial.**”
2. Change Insubstantial #8 on page 52 from “May use Magic and Abilities on themselves if the Magic and Abilities are able to affect Insubstantial players.” to “May **not target others and only target themselves with** Magic and Abilities if the Magic and Abilities are able to affect Insubstantial players.”
3. Add to Insubstantial #1 on page 52. “**This is different from Stopped in that you can still move your feet.**”
4. Add to Insubstantial #2 on page 52. “**This does not prevent you from retrieving equipment.**”
5. Change line in Fight After Death from “Players do not receive further Wounds during Fight After Death” to “Players **ignore** further Wounds during Fight After Death”
6. Change Evolution N: “This ability does work in conjunction with Attuned or Essence Graft so long as the other limitations of those Enchantments are followed.” to “This ability does work in conjunction with **Attuned, Essence Graft, or Phoenix Tears** so long as the other limitations of those Enchantments are followed.”
7. Change Incantations #7 Page 49 from “Meta-magic used must be stated immediately prior to beginning the incantation for the modified magic.” to “Meta-magic used must be stated immediately **after indicating the target and** prior to beginning the incantation for the modified magic.”